Mục lục

[I. Phát video trên app. 2](#_Toc512499753)

[1. Coppy file video vào thư mục. 2](#_Toc512499754)

[2. Thiết kế giao diện. 2](#_Toc512499755)

[a) Kéo thả. 2](#_Toc512499756)

[b) Code. 2](#_Toc512499757)

[3. Code 3](#_Toc512499758)

[4. Kết quả. 4](#_Toc512499759)

[II. Tắt mở đèn. 4](#_Toc512499760)

[1. Giao diện. 4](#_Toc512499761)

[2. Code giao diện 5](#_Toc512499762)

[3. Tạo string/color; 5](#_Toc512499763)

[4. Xử lý tắt/mở đèn. 6](#_Toc512499764)

[5. Kết quả 7](#_Toc512499765)

[III. Đếm số lần mở ứng dụng. 7](#_Toc512499766)

[1. GUI. 8](#_Toc512499767)

[2. Thêm vào file string.xml. 8](#_Toc512499768)

[3. Code. 8](#_Toc512499769)

[4. Kết quả. 9](#_Toc512499770)

[IV. Đa ngôn ngữ. 9](#_Toc512499771)

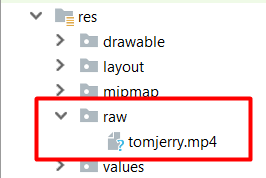
[1. Tạo file string cho nhiều ngôn ngữ. 9](#_Toc512499772)

[2. Thay đổi ngôn ngữ trong máy ảo. 10](#_Toc512499773)

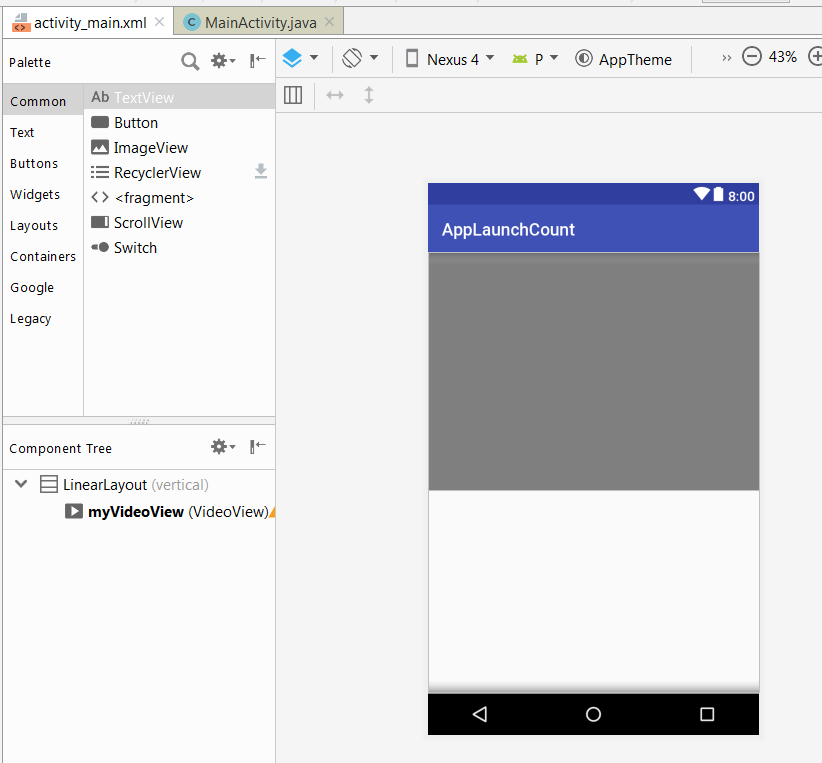
[3. Kết quả. 10](#_Toc512499774)

**Soạn videoView, Shared reference**

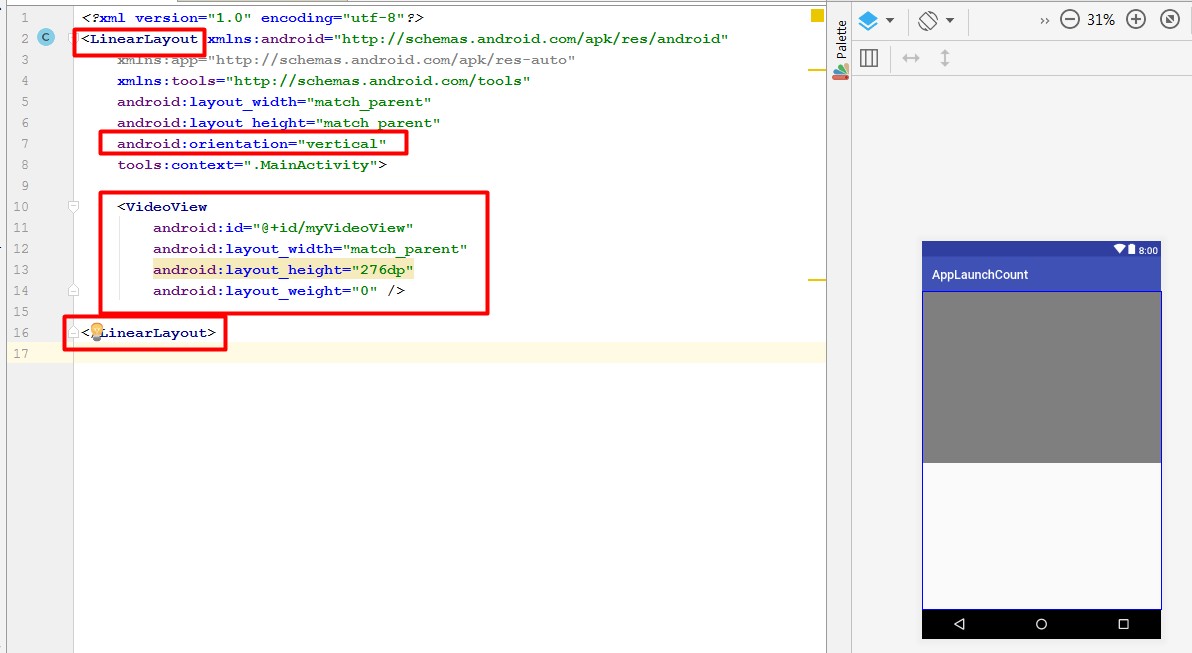
1. Phát video trên app.
2. Coppy file video vào thư mục.



1. Thiết kế giao diện.
2. Kéo thả.



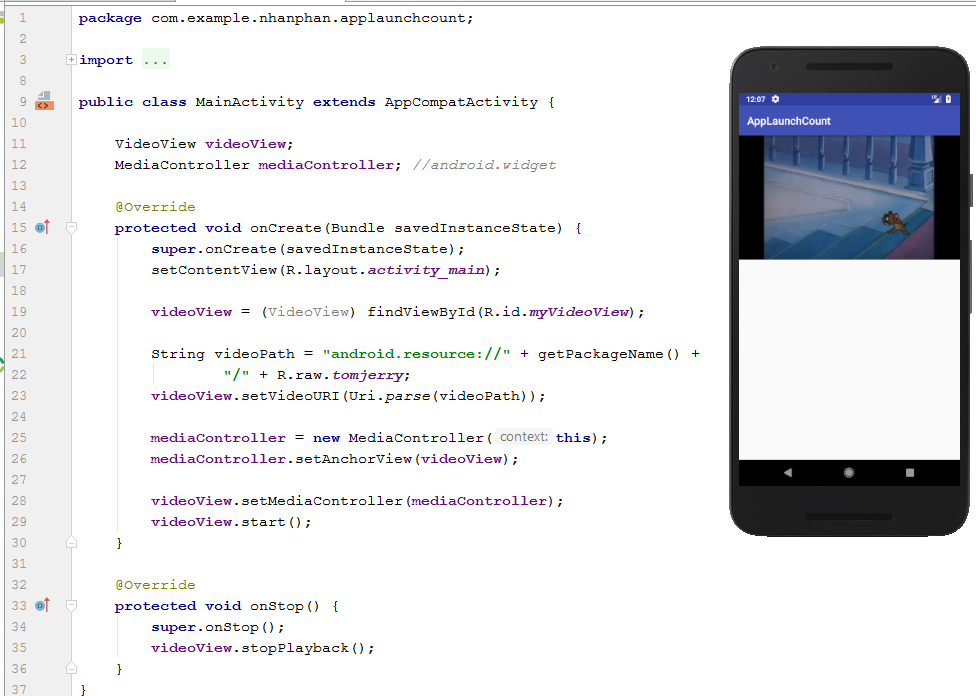
1. Code.



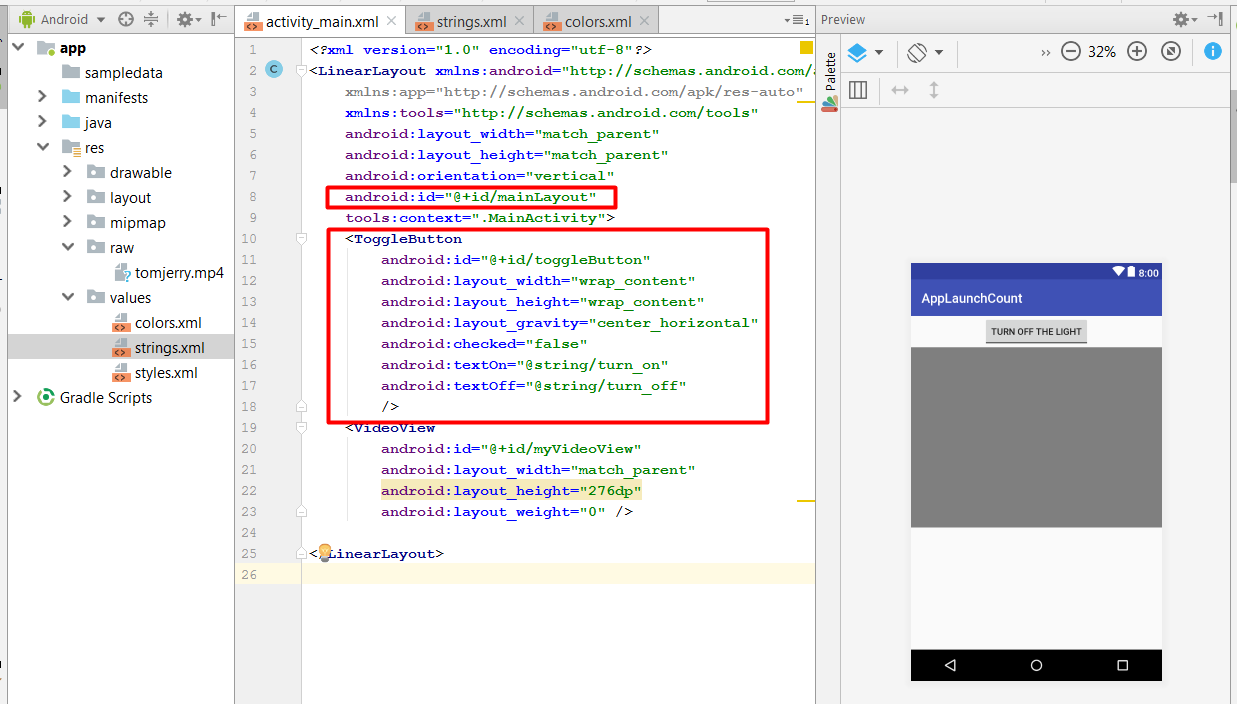
1. Code

|  |
| --- |
| **package** com.example.nhanphan.applaunchcount;  **import** android.net.Uri; **import** android.support.v7.app.AppCompatActivity; **import** android.os.Bundle; **import** android.widget.MediaController; **import** android.widget.VideoView;  **public class** MainActivity **extends** AppCompatActivity {   VideoView **videoView**;  MediaController **mediaController**; *//android.widget* @Override  **protected void** onCreate(Bundle savedInstanceState) {  **super**.onCreate(savedInstanceState);  setContentView(R.layout.***activity\_main***);   **videoView** = (VideoView) findViewById(R.id.***myVideoView***);   String videoPath = **"android.resource://"** + getPackageName() +  **"/"** + R.raw.***tomjerry***;  **videoView**.setVideoURI(Uri.*parse*(videoPath));   **mediaController** = **new** MediaController(**this**);  **mediaController**.setAnchorView(**videoView**);   **videoView**.setMediaController(**mediaController**);  **videoView**.start();  }   @Override  **protected void** onStop() {  **super**.onStop();  **videoView**.stopPlayback();  } } |

1. Kết quả.



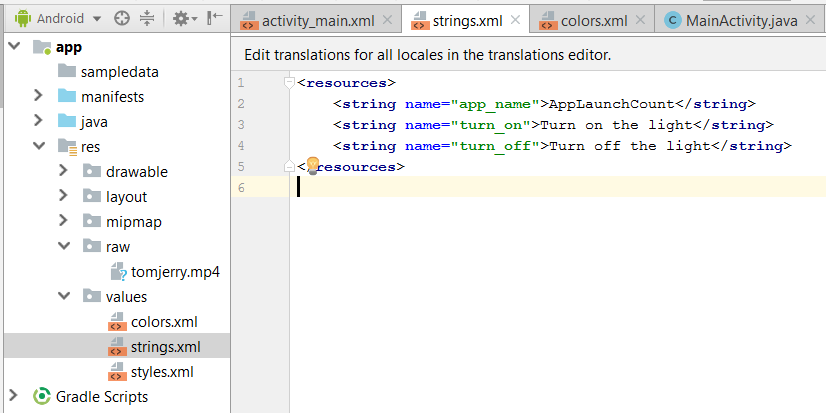
1. Tắt mở đèn.
2. Giao diện.

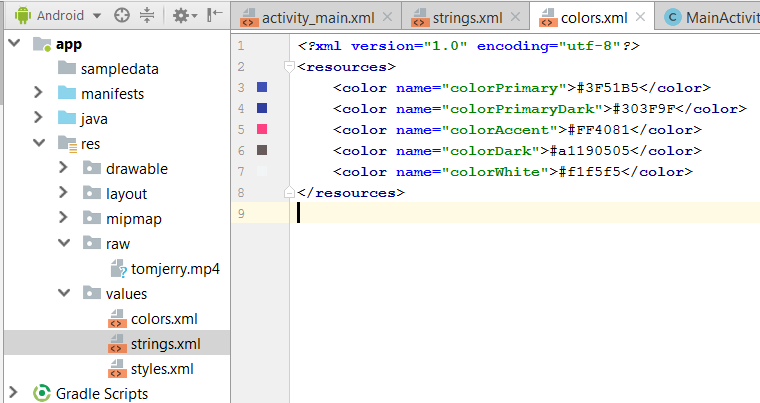


1. Code giao diện

|  |
| --- |
| *<?***xml version="1.0" encoding="utf-8"***?>* <**LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"  xmlns:app="http://schemas.android.com/apk/res-auto"  xmlns:tools="http://schemas.android.com/tools"  android:layout\_width="match\_parent"  android:layout\_height="match\_parent"  android:orientation="vertical"  android:id="@+id/mainLayout"  tools:context=".MainActivity"**>  <**ToggleButton  android:id="@+id/toggleButton"  android:layout\_width="wrap\_content"  android:layout\_height="wrap\_content"  android:layout\_gravity="center\_horizontal"  android:checked="false"  android:textOn="@string/turn\_on"  android:textOff="@string/turn\_off"** />  <**VideoView  android:id="@+id/myVideoView"  android:layout\_width="match\_parent"  android:layout\_height="276dp"  android:layout\_weight="0"** />  </**LinearLayout**> |

1. Tạo string/color;

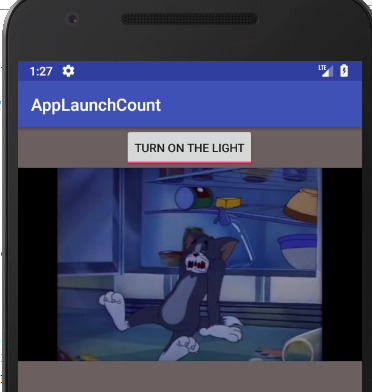
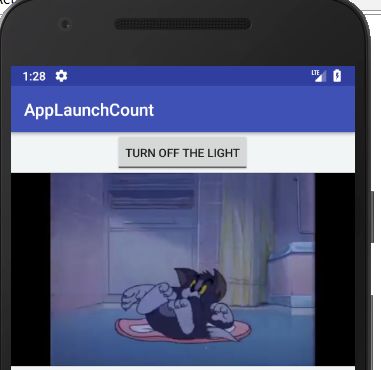




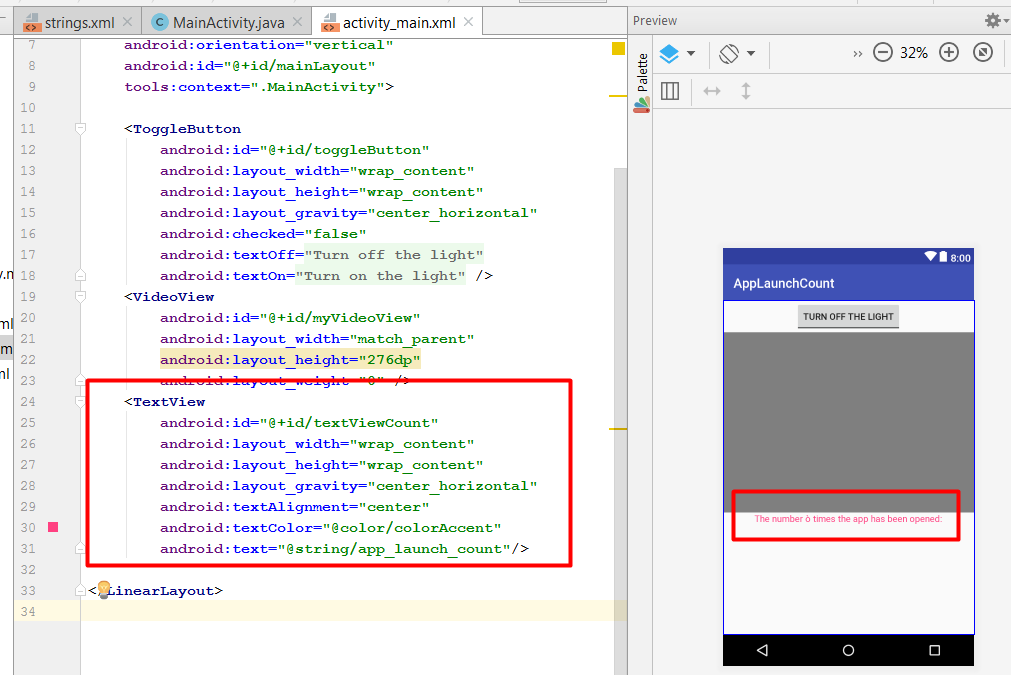
1. Xử lý tắt/mở đèn.



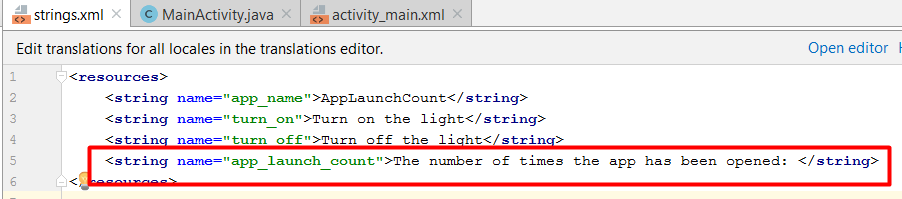
1. Kết quả

1. Đếm số lần mở ứng dụng.
2. GUI.



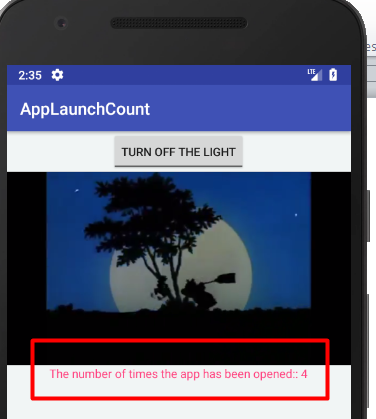
1. Thêm vào file string.xml.



1. Code.

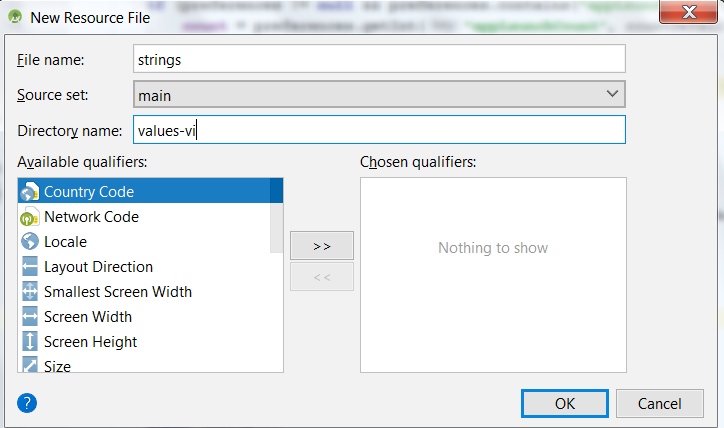
|  |
| --- |
| TextView **txtAppLanchCount**;  **int color**, **count** = 0;  **private** String **PREFNAME** = **"AppLaunchCount"**;   * **Trong onCreate**   **txtAppLanchCount** = (TextView) findViewById(R.id.***textViewCount***);//  @Override **protected void** onStart() {  **super**.onStart();  SharedPreferences preferences = getSharedPreferences(**PREFNAME**, Activity.***MODE\_PRIVATE***);  **int** countDefault = 0;   **if** (preferences != **null** && preferences.contains(**"appLaunchCount"**)){  **count** = preferences.getInt(**"appLaunchCount"**, countDefault);  }  **count**++;  **txtAppLanchCount**.setText(getString(R.string.***app\_launch\_count***) + **": "** + **count**); }  @Override **protected void** onPause() {  **super**.onPause();  SharedPreferences preferences = getSharedPreferences(**PREFNAME**, Activity.***MODE\_PRIVATE***);  SharedPreferences.Editor editor = preferences.edit();   editor.putInt(**"appLaunchCount"**,**count**);  editor.clear();  editor.commit(); } |

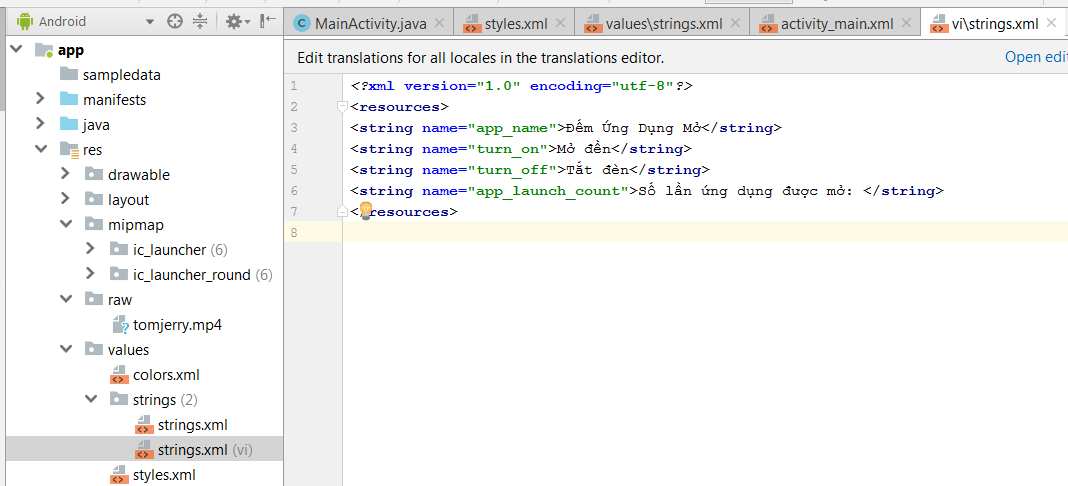
1. Kết quả.



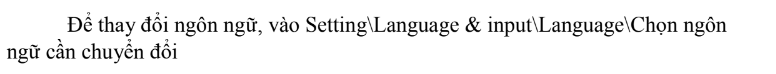
1. Đa ngôn ngữ.
2. Tạo file string cho nhiều ngôn ngữ.

Tên phải giống hệt nhau <Trừ đuôi để phân biệt nước>





1. Thay đổi ngôn ngữ trong máy ảo.



1. Kết quả.

